

DUNGEON CRAWL CLASSICS CHARACTER RECORD SHEET

Topah Blacktooth

Bandit

Name

Title

Cobbler

Warrior

Chaotic

25

Occupation

Class

Alignment

Speed

1

10

Level

XP

13

**Armor
Class**

11

Hit Points

Max: 11

Combat Basics

Initiative: +2

Action dice: 1d20

Attack: d3

Crit die: 1d12

Crit table: III

Weapons

Battleaxe +1d3+1 melee (1d10+1+deed)
Dagger +1d3+1 ranged (1d4+1+deed)

Treasure

25 gp
34 cp

Equipment

Backpack
3 Torches
Flint & Steel
Rations (3 days)
50' Rope

Armor

Hide (+3, Check Penalty -4, Fumble Die 1d12, -5' move)

Strength

14

Modifier: +1

Melee Attack

d3+1

Melee Damage

1d10+1

Agility

13

Modifier: +1

+2

**Ref
Save**

Missile Attack

d3+1

Missile Damage

1d4+1+

Stamina

11

Modifier: 0

+1

**Fort
Save**

Character Portrait or Symbol

Personality

8

Modifier: -1

-1

**Will
Save**

Luck

10

Modifier: 0

Lucky Roll

Intelligence

8

Modifier: -1

Languages

Common

Warrior Abilities

Critical threat range: 19-20

Lucky weapon: Battleaxe

Add class level to initiative, Mighty Deeds of Arms

Notes

Battleaxe is a two-handed weapon; Initiative is rolled with 1d16.

Warrior